

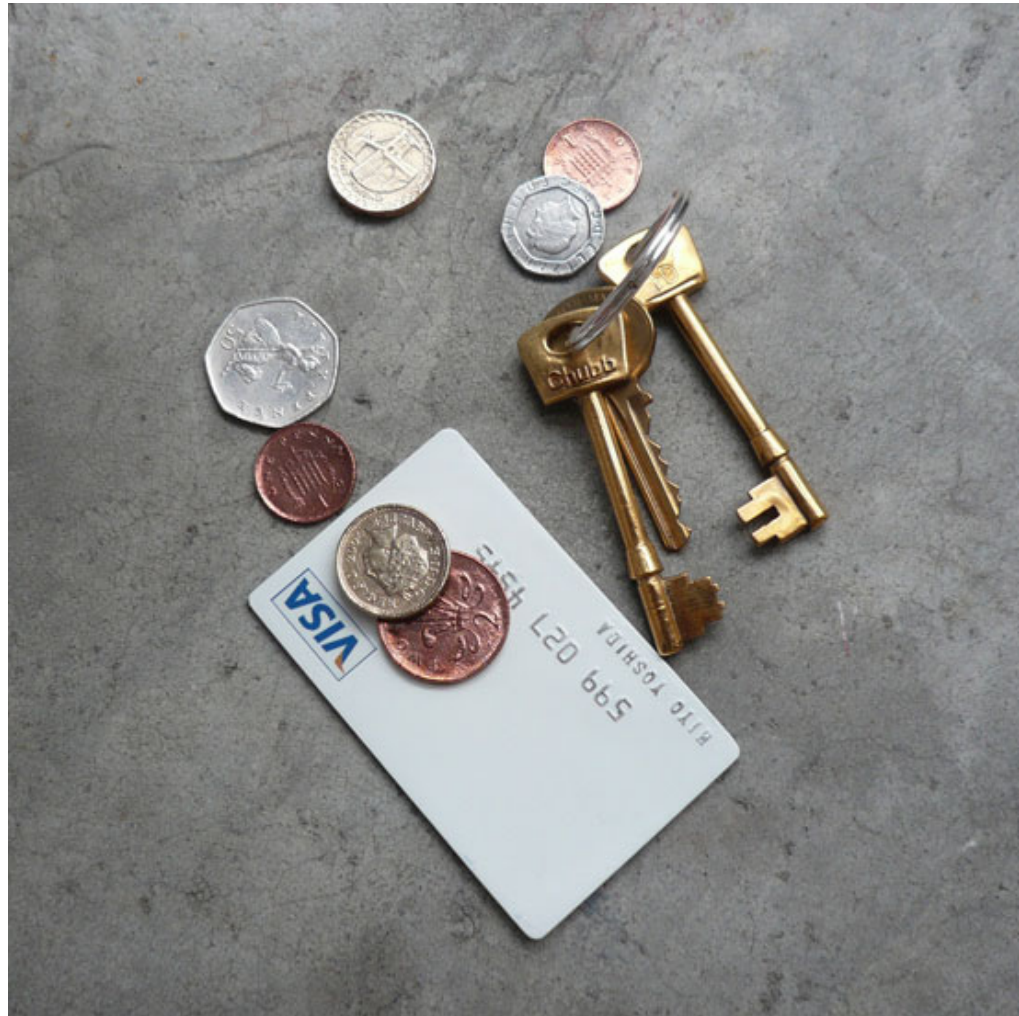
I choose to question the notion of value by taking common objects that do not hold financial worth for what they are, but for what they represent.

If it wasn't for what they grant or give access to, which is of huge value to their owner, they would be worth very little.

I deconstruct these objects by changing the material they are made of.

The viewer would notice what they are seeing isn't what they are expecting only by lifting them up, touching them, and by doing so, the symbolic value of these bits seems lost.

However, the objective value of the replicas surpasses that of the original, since raw metal is replaced with precious one.



MATERIAL: WAX, SILVER, GOLD